

# Tinkles, clinks and heavenly metal

Jenny Hettne (2012)

For Paetzold contrabass recorder, violin, sound objects and electronics.

Durata ≈ 10'00"

Commissioned by Faint Noice with financial support from the Swedish Arts Grants Committee.

## Sound objects:

Prepared eggslicer.  
Metal sticks (from a toy piano).  
Two harmonicas tuned in D/E.  
Device to trigger three different sound files.  
Two loudspeakers.

## In addition:

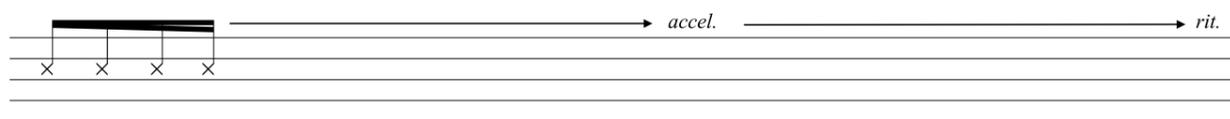
The violinist has a mini loudspeaker and a device (mp3, smart phone etc) to play the "Music box soundfile". The player starts the soundfile when indicated.

The Paetzold player has a box with a small loudspeaker and a device (mp3, smart phone etc) to play the "Jussi Björling soundfile". The player starts the soundfile when indicated in the score, then follows instructions on how to close/open the lid and take the loudspeaker out of the box.

## General instructions:

Except bar 7-16, the piece is written in a free tempo without time signatures. All note values are approximate. Each system is either ≈10 seconds (until G) or ≈20 seconds (from G until the end).

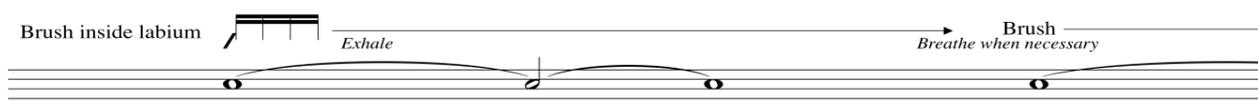
The ensemble should be together when changing to the next system, but within each system there should be an individual tempo:



Free rhythms. There should be a continuous change of tempo; avoid static 8th-note and 16th-note patterns. Arrows mean continue with the same sound until a new event occurs.

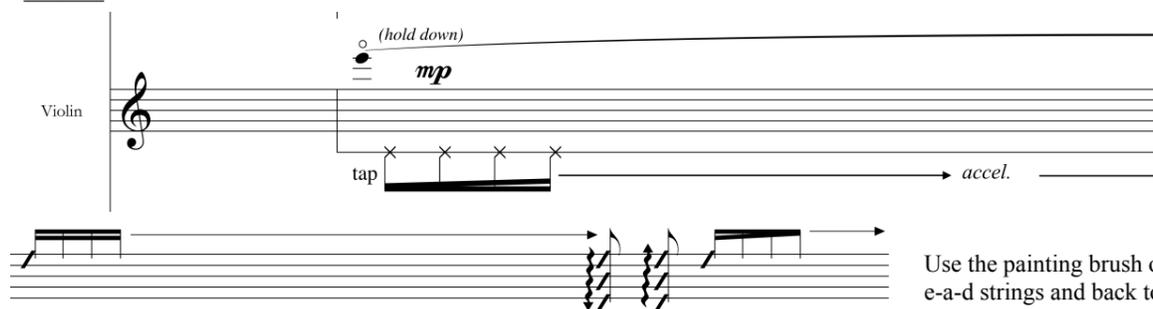
## Paetzold contrabass recorder:

- ▬ Labium half closed, with finger
- Labium open
- ⊕ Labium half closed, with cup-like hand
- ⊕ Labium closed



Use painting brush inside labium to produce an airy, noisy sound. No pitch. Soft articulation.

## Violin:



Hold down octave harmonic on e-string. Tap with right hand finger. Increase dynamic by playing something between tap and pizzicato.

Use the painting brush on the e-string close to tuning pegs. Arpeggio here means brush over e-a-d strings and back to only e-string.

## Sound objects:

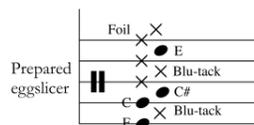
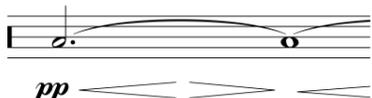


Chart of the eggslicer, holding plastic to the right (strings to the left) and the strings prepared with foil upwards. Use this position while playing

## Harmonica

**D:2**



Two harmonicas tuned in D and E. The holes not used are covered with tape, each harmonica has two open holes. D:2 means the second open hole from the left on the D-harmonica (sounding a).



5

(tk) -----> O -----> O

accel. -----> rit.

pizz. tap arco *pp*

-----> accel.

7

(tk) -----> O -----> O

*f* *mp* *mp* *mp*

sim rit. (Labium finger drill) *tr*

(Slower tremolo)

B

(tr) -----> 5 -----> 3 -----> 3

*p* *sf*

*pp* *f*

*mp* *p* *f*

11

(tk) -----> O -----> O

*sf pp* *sf pp* *sf pp* *ff*

*f* *mp* *f* *f*

*p* *f*

C

(tk) -----> O -----> O

*pp* *pp*

tap *mp* tap

*mf*

Start soundfile I

17

Senza misura  
(Each system is ≈ 10 seconds)

Prepared egg slicer

*mp* *f*

≈ 0'06

Paetzold contrabass recorder

Prepared egg slicer

"Type writer"  
Hold keys 0 and 1. Click with keys 4,5 and 6.  
Irregular rhythm ad lib.

*f* *accel.* *mp*

≈ 0'16

Paetzold contrabass recorder

Prepared egg slicer

*mp* *f*

≈ 0'26

Paetzold contrabass recorder

Violin

Prepared egg slicer

*f* *col legno batt.* *8va* *mf* *accel.* *arco* *p*

*f* *rit.*

≈ 0'36

21

Paetzold contrabass recorder

Violin

Prepared egg slicer

*pp* *col legno batt.* *8va* *f* *mf* *pp* *rit.* *mf*

≈ 0'46

D

Paetzold contrabass recorder

Prepared egg slicer

"Type writer"

*mp* *mf* *(Reversed slap)*

≈ 0'56

(Soundfile I ends)

Start soundfile II

23

Bass clef: *f*  
 Treble clef: *f* col legno batt., *p* arco, *pp*  
 Percussion clef: *mf*

≈ 0'10

Bass clef: *mf*  
 Percussion clef: *mf*

≈ 0'20

Bass clef: *mf* (accel.) (rit.) *ff*  
 Treble clef: *f* col legno batt., *mp* col legno batt.  
 Percussion clef: *mp* *f*

≈ 0'30

Bass clef: *mf* *p* *mp*  
 Treble clef: *mp* col legno batt., *pizz.* *p* arco *mp* *pizz.*  
 Percussion clef: *mp*

≈ 0'40

27

Bass clef: *p* *mf*  
 Treble clef: *pp* arco *mf* pizz.  
 Percussion clef: *mf*

≈ 0'50

(*accel.*) 3 (*rit.*)

*pp*

pizz. *mp*

(*accel.*) (*rit.*)

≈ 1'00 (Soundfile II ends)

(*tk*)

*p*

Start "Music box soundfile"

*mp*

*p*

30 Repeat bar until music box soundfile has been heard ≈7 seconds, then jump to next bar

*mp* *p*

*mp* *p*

*mp* *rit.* *p*

**F** From here on, each system is ≈ 20 seconds

*p*

pizz. *mf* arco *p*

≈ 0'07

Music box soundfile

*mf*

pizz. *mf* *mf*

≈ 0'27

Metal sticks

Prepared egg slicer

*mf*

≈ 0'47

arco *p*

pizz. 3 *mf*

vibr.

Metal sticks *mf*

ord. *mp*

voice

arco *p*

≈ 1'07

Harmonica D:2 *pp* E:2 *p*

**G**

Start soundfile inside box (Jussi Björling)

På drif- vans snö där gli- mmar en diamant

≈ 1'27

pizz. *p*

arco *p*

*mf* *p*

≈ 0'20 så klar. Ej fanns en tår, en pär- la som hög- re skim-

voice *mf*

≈ 1'47

*mp* 3 3 *p*

(Musicbox soundfile ends)

*mf* D:2 *mp* E:1 *p*

-rat har. Utaf en hem- lig läng- tan hon blänker him-

≈ 0'40

Musical score for the first system. It consists of three staves: bass, treble, and alto. The bass staff starts with a half note G2, followed by a half note G3, then a half note G4. Dynamics include *p*, *ppp*, and *mf*. The treble staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *mf* and *arco*. The alto staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *mf*. There are also triplets and a vibrato marking.

**Open lid**

-melskt så, hon bli- ckar e- mot so- len, där skön den

≈ 1'00

Musical score for the second system. It consists of three staves: bass, treble, and alto. The bass staff has a half note G2, followed by a half note G3, then a half note G4. Dynamics include *p* and *mp*. The treble staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *p* and *mp*. The alto staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *p* and *mp*. There are also vibrato markings and a "Wa-wa-wa-wa" section.

ses uppgå.

≈ 1'20

Musical score for the third system. It consists of three staves: bass, treble, and alto. The bass staff has a half note G2, followed by a half note G3, then a half note G4. Dynamics include *pp* and *mp*. The treble staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *pp* and *mp*. The alto staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *mf*. There are also triplets, a vibrato marking, and an "arco" marking.

(4 s tystnad)

Vid fö- ten af dess strål- le till

≈ 1'40

**Lift headspeaker out of box**

Cover and uncover membranes to make a vibrato of Jussis' voice!

Musical score for the fourth system. It consists of three staves: bass, treble, and alto. The bass staff has a half note G2, followed by a half note G3, then a half note G4. Dynamics include *ppp* and *mf*. The treble staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *p* and *mp*. The alto staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *p*. There are also triplets, a vibrato marking, and an "arco" marking.

bedjande hon står och kys- ser den i kär- lek och smäl-

≈ 2'00

→ Cover membranes completely ≈ 5 seconds, then start vibrato again →

Musical score for the fifth system. It consists of three staves: bass, treble, and alto. The bass staff has a half note G2, followed by a half note G3, then a half note G4. Dynamics include *mf* and *p*. The treble staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *arco* and *molto vibr.*. The alto staff has a half note G4, followed by a half note G5, then a half note G6. Dynamics include *mf* and *p*. There are also triplets, a vibrato marking, and an "arco" marking.

ter i en tår O, skö- na lott att äl- ska det hög-

≈ 2'20

*p* *mf* *pp*

Wa-wa-wa-wa rit.

E:2 D:2

-sta lif- vet ter, att strål- la i dess sol- blick

≈ 2'40 Put headspeaker back into box and close the lid

*pizz.* *dolce*

E:1 E:2

*p* *pp*

Start soundfile III (music box)

och dö, när skö- nst den... (Jussi Björling soundfile ends)

≈ 3'00

*molto vibr.* *Bisb.*

*pp* *mf*

Wa-wa-wa-wa *mf*

Random finger movements using keys 4.5.6. Articulate 16th rhythm.

*Bisb.*

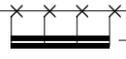
≈ 0'30

*p* *ppp* *ppp* *mp*

*dolce*

Brush inside labium  Exhale → Brush Breathe when necessary

*mp*

tap 

Brush 

≈ 0'50

*p*

rit. → accel. → rit.

≈ 1'10

(Soundfile III (musicbox) ends)

rit. → accel. → rit.

accel. → rit. → accel. → rit.